

The purpose of the WOODigital project (2020-22) is to **improve the digital skills** - Industry 4.0 - of **young Europeans** (ages 18 to 35) working or interested in **working in the wood and furniture sector**, through dual (VET - Vocational Education and Training) training methodology.

What is new in the project?



Focus group sessions

The WOODigital project members held their second focus group sessions during the summer months of 2021.

All project partners organized events in their own country, based on the guidelines created by GMIT. The focus groups served to create a link between competences, learning units, and learning outcomes divided into knowledge, skills and responsibilities – based on the findings of the first focus...

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How the Italian Training Centers for the Furniture sector are facing the challenge of the digital transformation

In Italy, several training courses for the wood and furniture sector are even more devoted to the knowledge and practical application of the new technologies, thanks to cutting-edge workshops and equipment.

In Lombardy, a few kilometres from Milano, the “Polo Formativo per il Legno-Arredo” located in Lentate sul Seveso has been offering for some years an advanced course in in "Design and Industrialization..."

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The employability in the wood and furniture industries

In the context of Caravan de l'emploi, a programme of Mouvement des entreprises de France – MEDEF Auvergne-Rhône-Alpes aimed at promoting the employability of young Europeans aged from 16 to 25 years of age, a webinar dedicated to the employability and promotion of working opportunities in the wood, furniture and design sectors was organized on October 12th.

The virtual event allowed the representatives of companies and...

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